PlayStation

NTSC U/C

PlayStation

EVERYONE

CONTENT RATED BY ESRB

SLUS-01347
#21279

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*See package back for details

Dave Mirra freestyle BMX™

Maximum Remix

Acclaim MAX SPORTS

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

CONTENTS

LOADING 2
INTRODUCTION 4
MAIN MENU 5
OPTIONS 5
DEFAULT CONTROLS 6
TRICK CHEAT SHEET 8
GETTING STARTED 11
- RIDER SELECT 11
- BIKE SELECT 12
- STYLE SELECT 12
- LEVEL SELECT 13

GAME MODES 14
- PROQUEST 14
- SESSION 15
- FREE RIDE 15
- 2-PLAYER 16

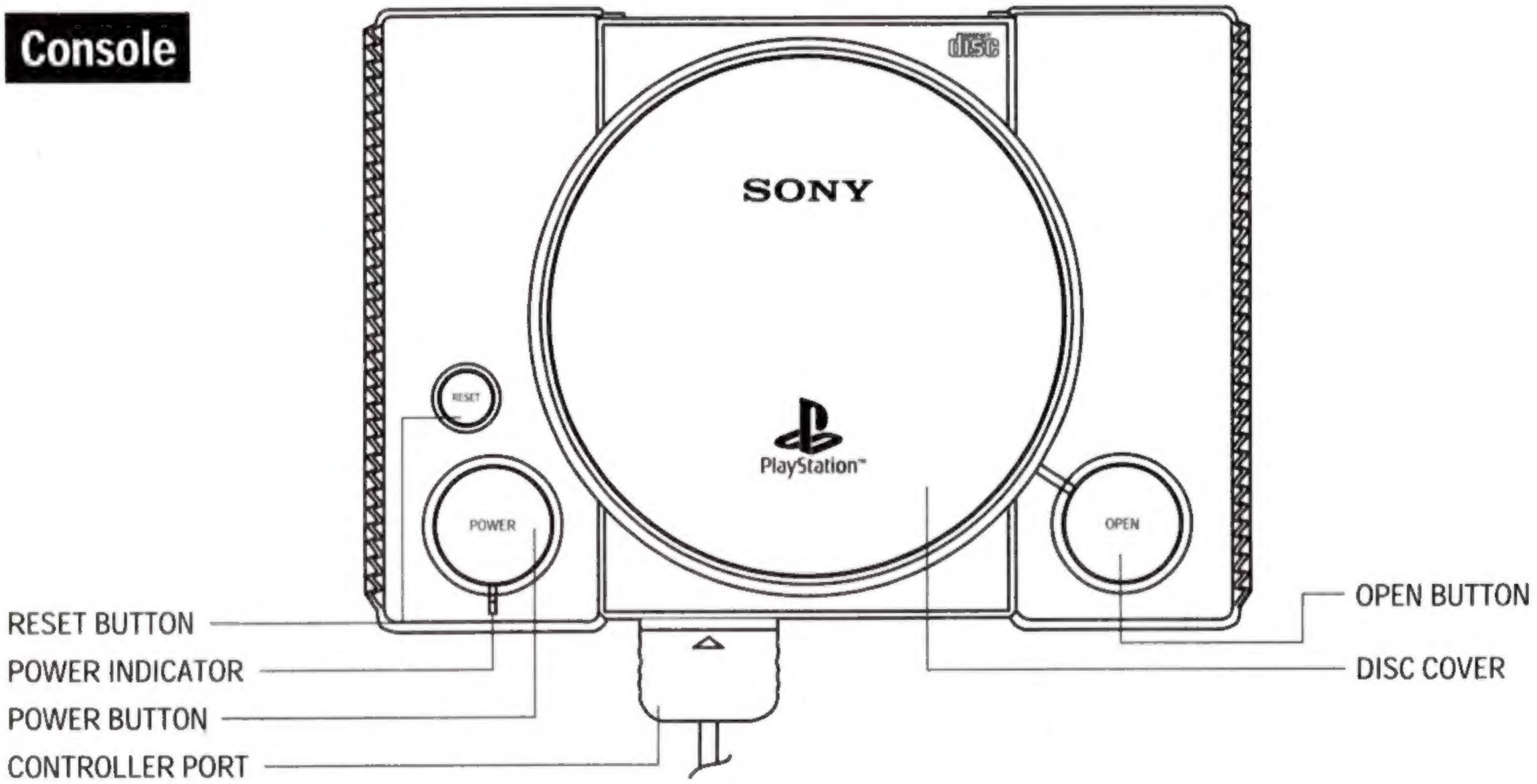
RIDER BIOS 18

LOADING

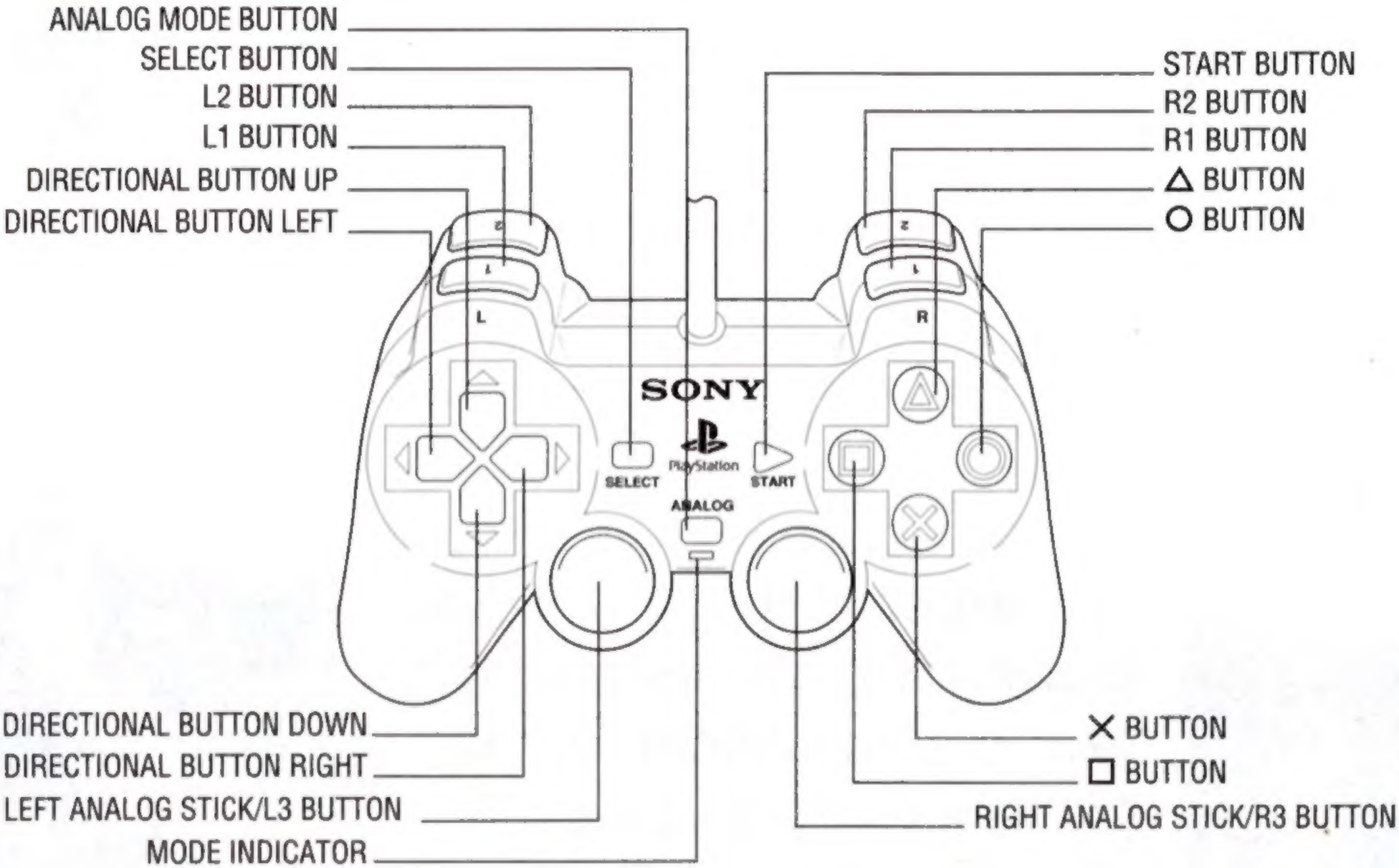
1. Set up your PlayStation® game console according to the instructions in its instruction manual.
2. Make sure the power is OFF before inserting or removing a compact disc. Insert the *Dave Mirra Freestyle BMX™: Maximum Remix* disc and close the disc cover. If you wish to save your game, insert a memory card (sold separately) into **MEMORY CARD slot 1**.
3. Insert game controllers and turn on the PlayStation® game console.
4. Follow on-screen instructions to start a game.

Note: *Dave Mirra Freestyle BMX™: Maximum Remix* is for up to 2 players.

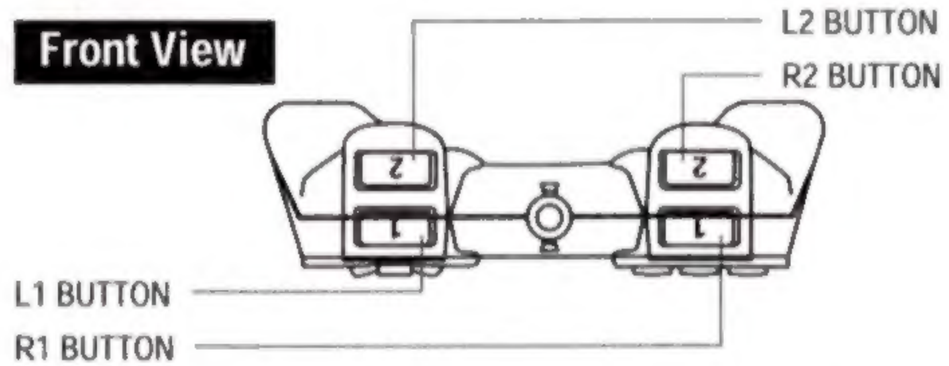
Console



DUALSHOCK™ analog controller



Front View



Welcome to *Dave Mirra Freestyle BMX: Maximum Remix*. What've we got for you this go round? Just the wildest ride on the planet! How about 20 levels of hyper-intense BMX action? You get tons of competition levels where you test against the best, plus challenge-based levels where you have to meet the wiggy requirements our crack designers have set for you. You also get new record tracking capabilities, an all-new Expert mode for all you rough riders, plus an amazing new Wall Ride trick that lets you ride your world like never before. Of course there are a few new secrets you'll have to discover on your own. And check out the new tunes, too! What're you still reading for?

MAIN MENU

At the Main Menu, highlight the option you wish to select by pressing **UP** or **DOWN** on the **DIRECTIONAL BUTTONS**, then press the ⊗ **BUTTON** to select that option. You have these choices:

PROQUEST: Try a pro BMX career. Start as a rookie and wheel to the top.

SESSION: A timed run on any available level, without challenges.

FREE RIDE: Take a practice ride around to learn the level.

2 PLAYER: Take turns competing against your friends.

LOAD/SAVE: Save or load your current progress, records and settings.

COOL STUFF: View game challenges, high scores, movies and game credits.

OPTIONS: Set up the game to suit your style.

OPTIONS

CONTROLLER

Set Vibration **ON** or **OFF** (when using the **DUALSHOCK™** analog controller), and choose among various pre-set control schemes.

GAME OPTIONS

Turn Expert Mode **ON** or **OFF**.

AUDIO

Adjust Music and Sound FX volumes using the sliders.

COLOR ADJUST

Adjust the brightness of your monitor for best display.

DEFAULT CONTROLS

GROUND MOVES

BUTTON(S)	ACTION	NOTES
↑ DIRECTIONAL BUTTON	Speed Up when coasting	Tap or hold for extra speed. When riding backwards (Fakie), tap to spin around.
↓ DIRECTIONAL BUTTON	Brake	
← DIRECTIONAL BUTTON	Turn Left	
→ DIRECTIONAL BUTTON	Turn Right	
⊗ BUTTON	Bunnyhop/ Jump	Press and hold on ramp, release at ramp edge
DIRECTIONAL BUTTONS + △ BUTTON	Grind	Approach any edge at an angle other than 90°
DIRECTIONAL BUTTONS + △ BUTTON	Stall	Approach edge at 90° angle (straight on)

AIR MOVES

BUTTON(S)	ACTION	NOTES
DIRECTIONAL BUTTONS + ▢ BUTTON	Big Air Trick	Each direction on the Directional buttons produces a different trick
DIRECTIONAL BUTTONS + ○ BUTTON	Modifier Trick	Each direction on the Directional buttons produces a different trick
DIRECTIONAL BUTTONS + ⊗ BUTTON	Wall Trick	Fastplant, Walltap, Wall Ride

BIKE ADJUSTMENT (WHILE IN AIR)

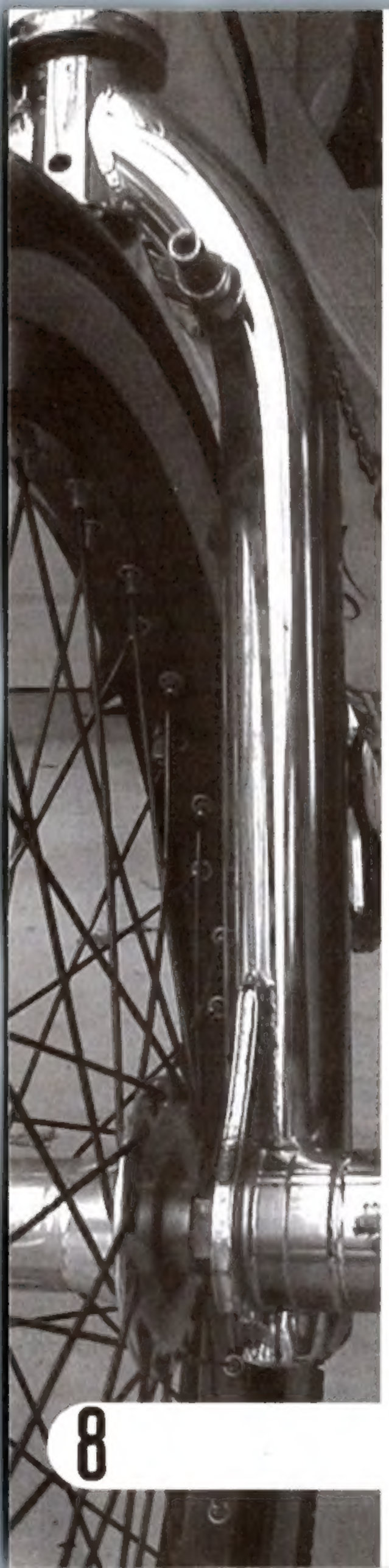
BUTTON(S)	ACTION	NOTES
L1 or L2 BUTTON	Spin Left	
R1 or R2 BUTTON	Spin Right	
L1 + L2 + R1 + R2 BUTTONS	Bail/Fall	Pressing all four buttons at once will cause the rider to bail
↑ DIRECTIONAL BUTTON	Lean Bike Forward	Tap ↑ Directional button in the air to lean bike forward
↓ DIRECTIONAL BUTTON	Lean Bike Backward	Tap ↓ Directional button in the air to pull bike backward

MANUALS AND NOSE WHEELIES

A Manual/Nose Wheelie may be executed anytime while in the air. They can be performed following a trick, grind, stall or just a plain bunnyhop.

MANUAL: While in the air, press ↓↓ **BUTTONS**, holding the second ↓ **BUTTON** action until the Manual balance meter appears on the left side of the screen. You will then need to balance the manual with the **UP** and **DOWN DIRECTIONAL BUTTONS**.

NOSE WHEELIE: While in the air, press ↑↑ **BUTTONS**, holding the second ↑ **BUTTON** action until the Nose Wheelie balance meter appears on the left side of the screen. You will then need to balance the Nose Wheelie with the **UP** and **DOWN DIRECTIONAL BUTTONS**.



WALL RIDE

A Wall Ride can be executed anytime you are in the air near a wall. While in the air, press **UP BUTTON** then press the ⊗ **BUTTON**.

MODIFIER TRICK CHEAT SHEET

In *Dave Mirra Freestyle BMX: Maximum Remix* you can actually create new tricks on the fly by mixing tricks together with other tricks. You can mix Big Air tricks with Modifier tricks, Big Air with Big Air and Modifier with Modifier. You can literally mix and match almost anything and make up completely new tricks. There are more than 1,300 unique tricks and tens of thousands of potential combos. The Modifier is so powerful, you can create almost anything, including tricks even the pros haven't dreamed of!

EXAMPLE 1 BIG AIR + MODIFIER

SUPERMAN via ◪ + ▣ **BUTTONS** followed up immediately with a **NO HANDER** ◹ + ◉ **BUTTONS** creates a **SUPERMAN NO HANDER**. Continue to hold the ◉ **BUTTON** and you will hold the trick in the air.

Tip: You can even do a **BACKFLIP NOTHING**, if you're quick enough. See **NOTHING** below.

EXAMPLE 2 MODIFIER + MODIFIER

A **NOTHING** (◪ ◹ + ◉ **BUTTONS**) is the combination of a **NO HANDER** (◹ + ◉ **BUTTONS**) and **NO FOOTER** (◪ + ◉ **BUTTONS**).

EXAMPLE 3 BIG AIR + BIG AIR

A **CANDYBAR BACKFLIP** (◪, ◵ + ▣ **BUTTONS**) is the combination of a **CANDYBAR** (◪ + ▣ **BUTTONS**) and **BACKFLIP** (◵ + ▣ **BUTTONS**).

Experimentation is the key. For the highest score, come up with new tricks, as repeating a trick earns fewer points. Even more tricks (Double Backflips, Frontflips, Double Tailwhips, etc.) can be done by double pressing ◀◀ **BUTTONS** or ▶▶ **BUTTONS** or ▲▲ **BUTTONS** or ▼▼ **BUTTONS** or ◀◀ **BUTTONS** or ◥◥ **BUTTONS** or ◤◤ **BUTTONS** or ◣◣ **BUTTONS** or ◢◢ **BUTTONS** or left - right or right - left, using either ■ **BUTTON** or ● **BUTTON** + a direction.

PLEASE NOTE: You can actually pull off a trick next to a wall by doing a Fastplant, Walltap, or Wall Ride. Example: press the ✕ BUTTON + ◀ BUTTON to do a Fast Plant, kick off the wall into another trick, then land in a Manual.

BIG AIR TRICKS – ■ BUTTON

NOTE: Hold the button to hold the trick for bigger points, but be sure to let go before you land.

toboggan	tabletop	superman
turndown	✥	can can
candy bar	backflip	tailwhip

+ ■ BUTTON

No Direction = N/A

IN AIR TRICK MODIFIERS – ● BUTTON

NOTE: These can be used on their own, combined with each other, or combined with Big Air tricks. Hold the button to hold the trick for bigger points, but be sure to let go before you land.

rocket air	x-up	seat grab
one footer	✥	one hander
no footer	barspin	no hander

+ ● BUTTON

No Direction = N/A

GRINDING – ● BUTTON

NOTE: Approaching an edge at any angle other than 90 degrees will result in a grind.

lipslide	toothpick	luc-e
smith		feeble
crooked	icepick	sprocket

+ △ BUTTON

No Direction = Double Peg Grind

STALLS – ● BUTTON

NOTE: Approaching an edge at any angle other than 90 degrees will result in a grind.

nosepick	toothpick	nosepick
disaster		disaster
tail tap	icepick	tail tap

+ △ BUTTON

No Direction = Double Peg Stall

WALL TRICKS – ⊗ BUTTON

N/A	wall ride	N/A
fast plant		wall tap
N/A	N/A	N/A

+ ⊗ BUTTON

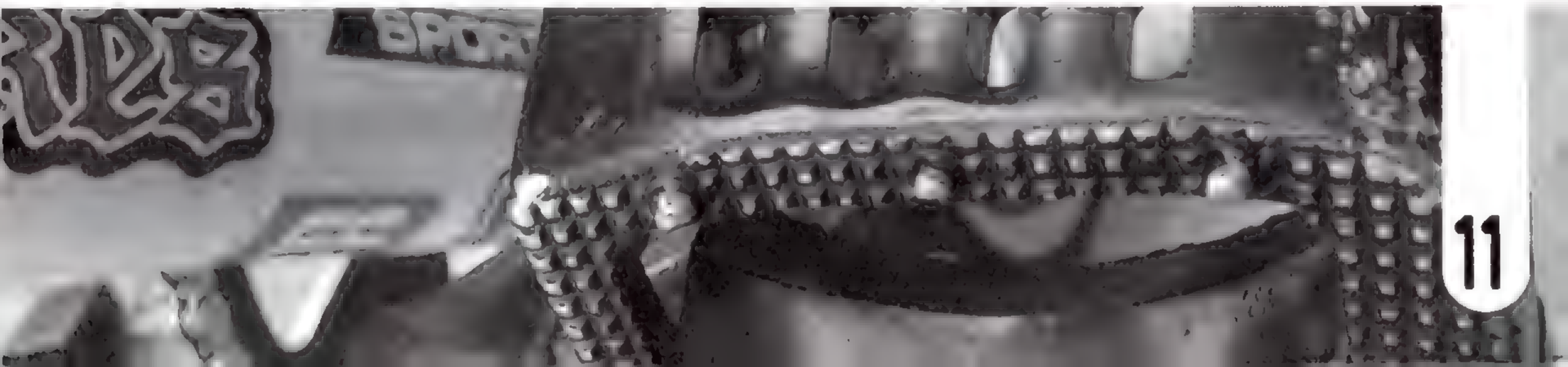
GETTING STARTED

Once you choose a game mode, it's time to make your selections for that mode. In Session, Free Ride and 2-Player modes, you select from the available riders, bikes, styles and levels. More are unlocked as you progress through the Proquest portion of the game. In Proquest, you ride on the levels in the order presented, and you have to earn better bikes and styles. Press **LEFT** or **RIGHT DIRECTIONAL BUTTONS** to cycle through available selections. Press the ⊗ **BUTTON** to select. Once you make a selection, the highlight automatically moves to the next category. Press the △ **BUTTON** to cancel a selection and back up to a previous category.

RIDER SELECT

Select any of the top BMX riders to control. To the right of each rider portrait is his ranking in four vital BMX skill categories. The more arrows, the better.

AIR: Determines jumping power and gravity-defying ability.
SPEED: Determines maximum top speed and acceleration (speed added per pedal).
SPINS: Determines base rotation speed, allowing for faster, more controllable spins and flips.
BALANCE: Determines ease of balance to hold grinds, stalls, manuals, and nose wheelies.



BIKE SELECT

Bikes are rated in four performance categories. The bikes add on to a rider's attributes (as seen by the different color), boosting his performance in each category.

AIR: Additional jumping power and gravity-defying ability.

SPEED: Additional speed and acceleration (speed added per pedal).

SPINS: Additional rotation speed, allowing for faster, more controllable spins.

BALANCE: Additional balance during grinds, stalls, manuals, and nose wheelies.

You begin with a default low-end bike. It's enough to get you started, but you'll want to earn the better bikes each rider prefers by completing as many level challenges as you can throughout the Proquest.

STYLE SELECT

Again, you start off pretty plain, but as you attract sponsors your wardrobe grows and you'll eventually be able to choose from five pre-set style configurations. Shoot for a stylish competition jersey by completing as many level challenges as you can throughout the Proquest to earn sponsors.

LEVEL SELECT

There are 19 default levels, including dirt, street and vert locales. Except for the first (Hometown), each area has three challenge-based levels and one competition level. On Challenge levels, you ride to meet the challenges and pull off the required tricks. At the earliest levels, you're riding to prove you have what it takes to make the Pro Tour and Acclaim Games. Unlock new bikes, outfits, and other goodies by completing the Amateur, Pro, and Hardcore challenges for each level. Once you earn a better bike, revisit previous levels to reach areas and earn scores you couldn't manage with your default bike. On Competition levels, you're subject to scoring by judges, and only your best will do.

LEVELS

HOMETOWN: There are three challenge-based levels in your Hometown area, where you learn the basics at the Carnival, Jiffy Market of Los Gatos and High School.

GREENVILLE: Move to Greenville, N.C., where you'll face the challenges in Vail Trails, Greenville Park, and Backyard Pools and tackle your first competition at the Freeway Off Ramp.

WOODWARD: Come to the famed Pennsylvania camp to hone your skills by meeting your challenges in the Woodward Trails, Lot 8 and Titantic levels, then prove your competition skills on the Woodward Remix level. Maybe you'll win a sponsor!

PRO TOUR: Now you're mixing with the big boys in your first taste of Pro action. Show your stuff by meeting the challenges in Sleepy's Ditch, Eastwood Ramp Park, and

the San Jose Ramp Club, then flaunt it in the City Square competition level.
ACCLAIM GAMES: This is the top of the BMX heap. Make you skills known at Westward Cliffs, Pier 10, and Shilo Dunes challenge levels before you bring it all together at the Ski Resort competition level.

LEVEL CHALLENGES

There are 15 challenge-based levels. You'll see on-screen prompts that tell you what you need to accomplish before the timer runs out. Don't worry if you don't meet all the challenges in one run. Once you get certain challenges under your belt, the game will remember them and and all you need to do is finish the rest of the challenges in your next run(s).
You begin each level as an Amateur. Once you've met the Amateur challenges on any particular level, you can go on to the Pro challenges on the same level (another run), or try to meet the Amateur challenges on a different track (level select). You must meet all a level's Amateur challenges to face the Pro challenges and all a level's Pro challenges to face the Hardcore challenges. Moving on to another level area (Greenville, Woodward, Pro Tour, Acclaim Games) happens once all the Amateur and Pro challenges are completed on all an area's three challenge levels. Complete Amateur, Pro, and Hardcore challenges to earn new bikes, gear, and sponsors. Remember that you can complete the game without finishing all the Hardcore challenges, but you'll be missing out on some of the best goodies.

GAME MODES

PROQUEST

Proquest is a career mode, for those who want to go for the whole enchilada. At the start of Proquest play you're a beginner, just starting out with a default bike, a helmet and more attitude than skill. You've got a lot to learn. Begin learning to ride in your Hometown. Next, you'll master the basics and beyond in Greenville, then move

up to some serious scrutiny at Woodward Camp. If you have what it takes, you'll attract sponsors and go on to the Pro Tour. Competition is fierce at this level, so expect to be challenged. If you manage to complete all four levels of the Pro Tour, you'll really be sweating when you enter the Acclaim Max Games. You can keep track of each rider's individual progression through Proquest at the rider selection screen. Each level is represented by boxes which will fill either Bronze, Silver, or Gold for the completion of the Amateur, Pro, or Hardcore challenges, respectively.

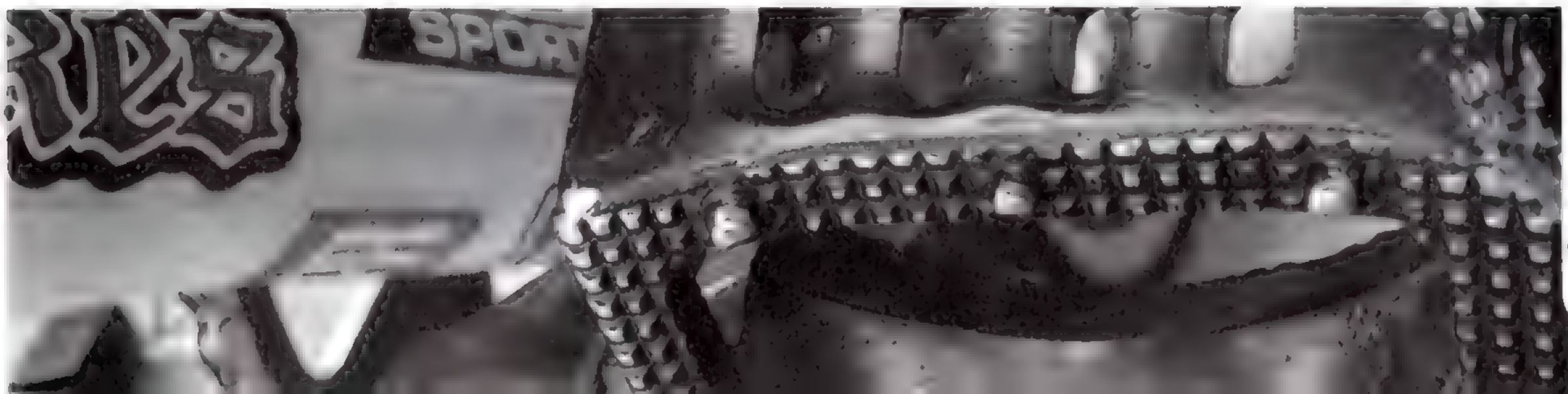
JUDGED SCORING: In the competition levels, you can earn points based on the difficulty and imagination of the tricks performed. The competition levels are judged pro events where discerning judges rate your performance based on established BMX criteria. The judges are tough, so only your very best will be good enough!

SESSION

In a Session, the timer is ticking and you're free to ride hard on any available level, with no challenges to be met. Total score and measurements are displayed, so any level records can be broken. You won't earn new bikes, sponsors, outfits, cheat codes or levels in Session; this one's just for the joy of the ride!

FREE RIDE

Free Ride gives you a chance to learn a level without worrying about the clock, the score or anything else. No measurements are taken, and no level records can be broken. There's no pressure, but no rewards to earn. Have fun finding your way around and discovering your favorite trick spots.



2-PLAYER

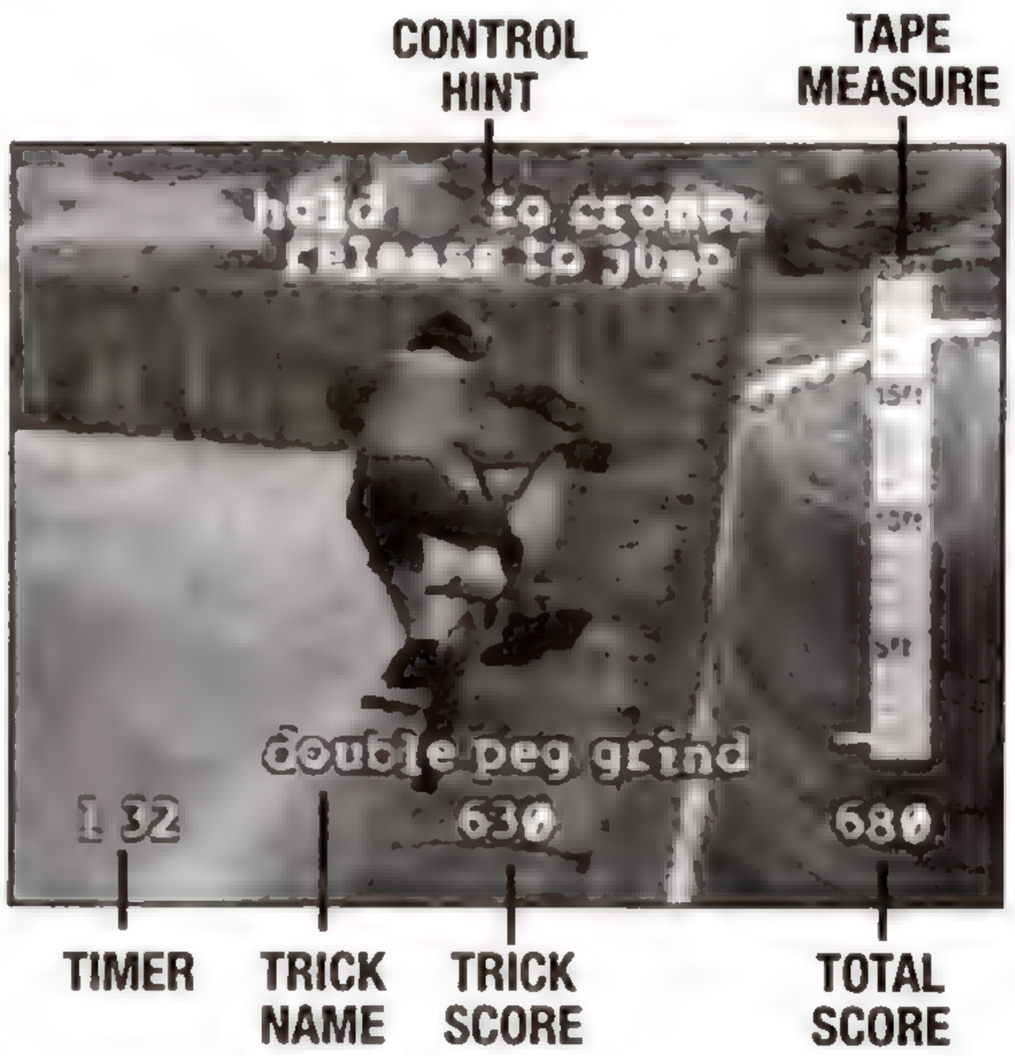
In a 2-Player game, each player takes turns competing in a host of challenges. Player 1 goes first; player 2 then tries to top that performance. Try your hand at a round of B-M-X (the second player has to match the first rider's moves), see who can nail the highest Walltap, and many more. Highlight a 2-Player game mode and press the ⊗ **BUTTON** to view the game challenge. Then get ready to show your bud that you just can't be beat!

THE GAME SCREEN

CONTROL HINT: On screen text gives you control tips (display can be toggled **ON** or **OFF** in the Pause Menu).

CHALLENGES: On screen text tells you what you need to do to ace the course.

TIMER: Each level is timed. You must complete your challenges or beat your competition in the time allotted for that level.



TRICK SCORE: Each time you perform a trick, you get instant on-screen feedback.

TAPE MEASURE: A real-time display of the height or distance of your current trick.

RESULTS SCREEN

At the end of each run, a display appears showing your score, the overall best score to date and these options:

ANOTHER RUN: Resume play on the same course.

SAVE: Save your progress.

VIEW REPLAY: View the last run from a variety of camera angles. You can even pause the action and select the camera angles.

REPLAY CONTROLS:

⊗ BUTTON Changes camera view.

□ BUTTON Freezes camera and action to view tricks in all their glory.

△ BUTTON Resets the replay.

○ BUTTON Circles camera around the rider.

START BUTTON: exits replay.

PAUSING THE GAME

Press the **START BUTTON** at any time to pause the game and bring up the Pause Menu. You'll have these choices.

CONTINUE: Return to your run where you paused the game.

VIEW CHALLENGES: See what you've done and what still needs doing.

OPTIONS: Adjust option settings.

TRICK LIST: View a list of tricks and their controls, with pulled tricks checked off.

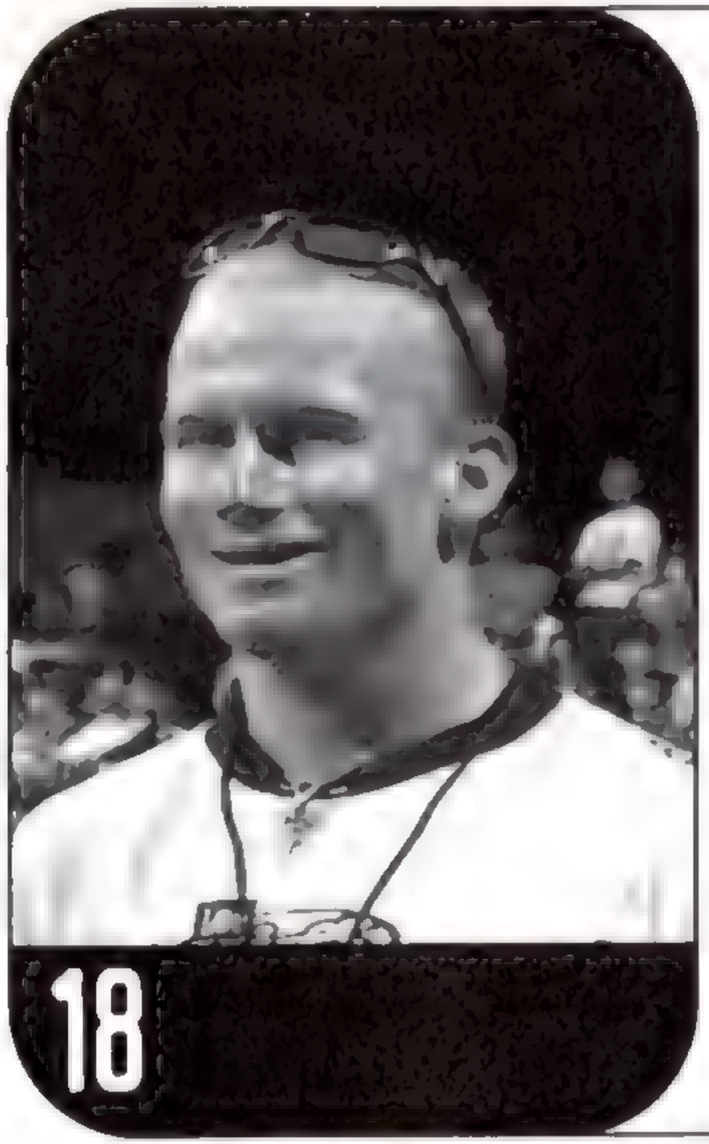
VIEW RECORDS: See who owns the current level's records.

END RUN: Exit the current run.

RIDER BIOS

DAVE MIRRA

BIRTHDAY: 4/4/74
RESIDENCE: Greenville, NC
YEARS RIDING: My whole life
YEARS PRO: 8
FAVORITE AIR TRICK: No Handed 540
CAREER HIGHLIGHTS: 10-Time World Champion; landing double backflip in competition; more X Games medals than any other competitor.
HOBBIES: Golf, cars



RYAN NYQUIST

BIRTHDAY: 3/6/79
RESIDENCE: Greenville, NC
YEARS RIDING: 15
YEARS PRO: 4
CAREER HIGHLIGHTS: Bronze medal Dirt Jumping 1999 X Games; 1999 Overall Street Champion ESPN/BS; 1999 DK Dirt Circuit Champion; 1999 ABA King of Dirt; Gold medal Dirt Jumping 1999 Gravity Games; Silver medal Street 1999 Gravity Games; 1999 ESPN's B3 Games Oceanside First Place Street.
HOBBIES: Sewing

JOEY GARCIA

BIRTHDAY: 4/17/78
RESIDENCE: Gilroy, CA
YEARS RIDING: 17
YEARS PRO: 5
FAVORITE AIR TRICK: Tailwhip
CAREER HIGHLIGHTS: Bronze medal Bicycle Stunt Dirt 1998 X Games; Bronze medal Bicycle Stunt Dirt 1995 X Games; Gold medal Bicycle Stunt Dirt 1996 X Games.
HOBBIES: Motocross, surfing

KENAN HARKIN

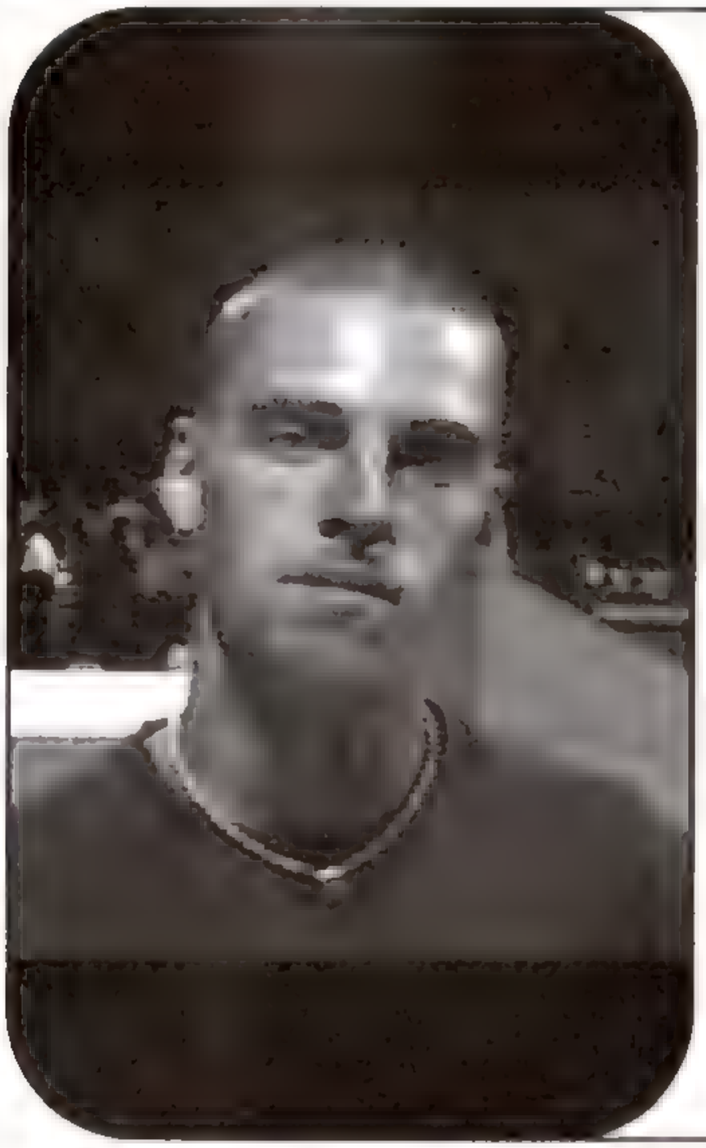
BIRTHDAY: 6/13/74
RESIDENCE: Woodward, PA
YEARS RIDING: 17
YEARS PRO: 4
FAVORITE AIR TRICK: 720
CAREER HIGHLIGHTS: Co-host of NBC Gravity Games; turning pro; buying my car; working with kids as an instructor at Woodward Camp; traveling the planet; competing in the X Games.
HOBBIES: Music DJ, reptiles, mountain biking.

LEIGH RAMSDELL

BIRTHDAY: 8/1/70
RESIDENCE: Chapel Hill, NC
YEARS RIDING: 22
YEARS PRO: 3
FAVORITE AIR TRICK: No Handed 540
CAREER HIGHLIGHTS: Competed in MTV Sports and Music festival; performing on Warped Tour.
HOBBIES: Playing guitar and pool, riding.

CHAD KAGY

BIRTHDAY: 11/21/78
RESIDENCE: Gilroy, CA
YEARS RIDING: 14
YEARS PRO: 4
FAVORITE AIR TRICK: Alley-oop 540 for a quarter pipe, superman seatgrab barspin for a jump
CAREER HIGHLIGHTS: Entering my first pro competition because I missed the amateur competition and getting 6th; qualifying for 1998 X Games Dirt just 4 months after ACL reconstruction; 1999 X Games Bronze medal Street; traveling the world doing something I love to do. Getting fan mail--that means kids look up to me and respect what I've done.
HOBBIES: Motocross; working on my '68 Chevelle and my '95 Silverado; a little snowboarding and wakeboarding.



MIKE LAIRD

BIRTHDAY: 7/1/74
RESIDENCE: Greenville, NC
YEARS RIDING: 16
YEARS PRO: 4
FAVORITE AIR TRICK: No Handed 360
CAREER HIGHLIGHTS: 1997 ESPN BS series Amateur title #1 Street and Vert; competed in 1999 Gravity Games and 1998 and 1999 X Games.
HOBBIES: Music, writing music section with Leigh Ramsdell for Ride BMX.

TROY MCMURRAY

BIRTHDAY: 2/2/73
RESIDENCE: Huntington Beach, CA
YEARS RIDING: 17
YEARS PRO: 5
CAREER HIGHLIGHTS: 1st place MTV Street '97
HOBBIES: Drawing and teaching my dog new tricks.

TIM MIRRA

BIRTHDAY: 4/28/72
RESIDENCE: Raleigh, NC
YEARS RIDING: 18
YEARS PRO: 2
FAVORITE AIR TRICKS: Tabletop 360, No Handed 360
CAREER HIGHLIGHTS: 1996 Useless Contest Series 1st place Street; 1998 1st place Broadway on the Beach Street.
HOBBIES: Bike riding, weight lifting.

SHAUN BUTLER

BIRTHDAY: 6/29/76
RESIDENCE: Huntington Beach, CA
YEARS RIDING: 12
YEARS PRO: 7
FAVORITE AIR TRICKS: Tabletop 360
CAREER HIGHLIGHTS: MTV Sports and Music Festival
HOBBIES: Chilling with friends.

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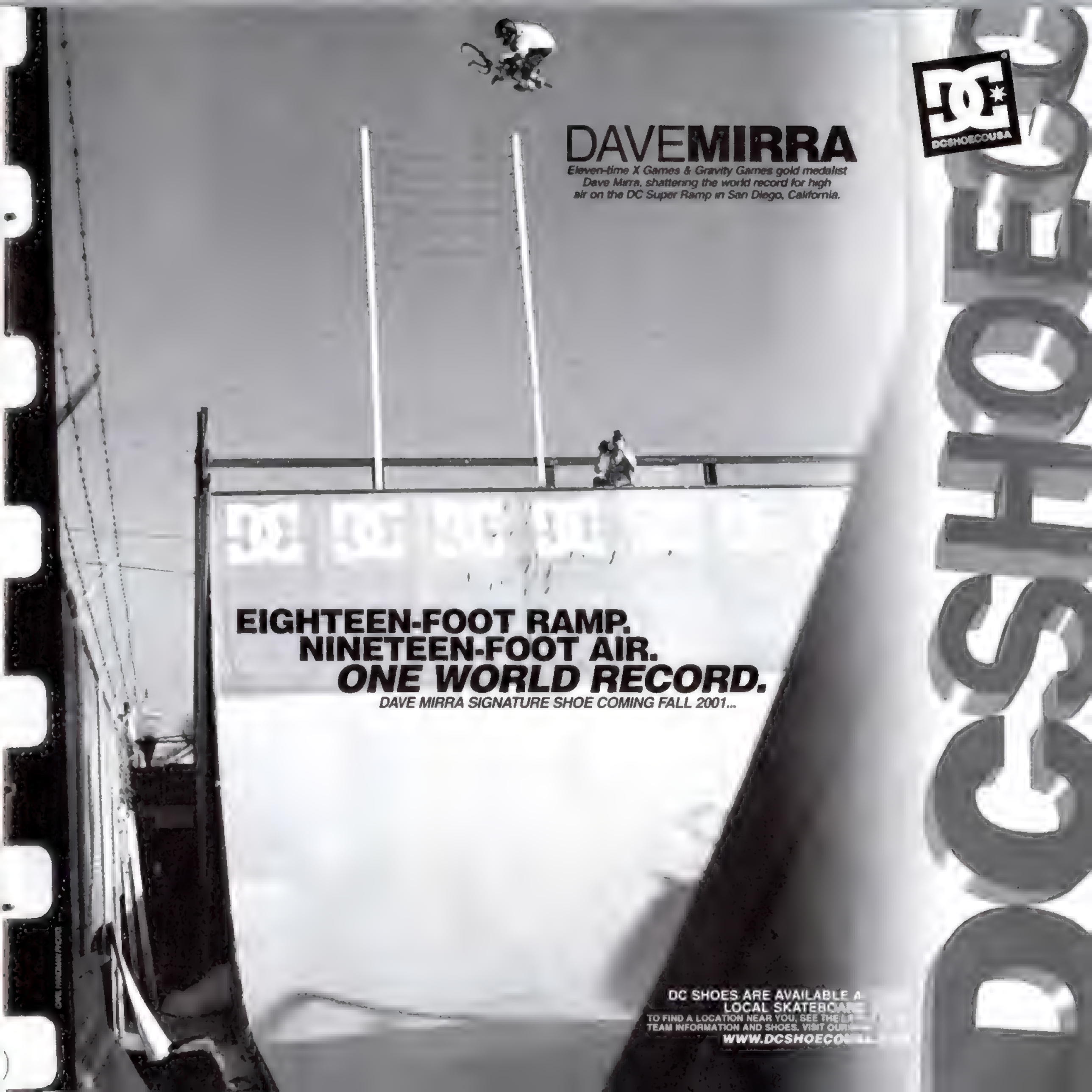
The cost of the call is $.95 per minute. You must be 18 or have parental permission and a touch-tone phone.


DAVEMIRRA
Eleven-time X Games & Gravity Games gold medalist
Dave Mirra, shattering the world record for high
air on the DC Super Ramp in San Diego, California.
DC
DCSHOECOUSA
EIGHTEEN-FOOT RAMP.
NINETEEN-FOOT AIR.
ONE WORLD RECORD.
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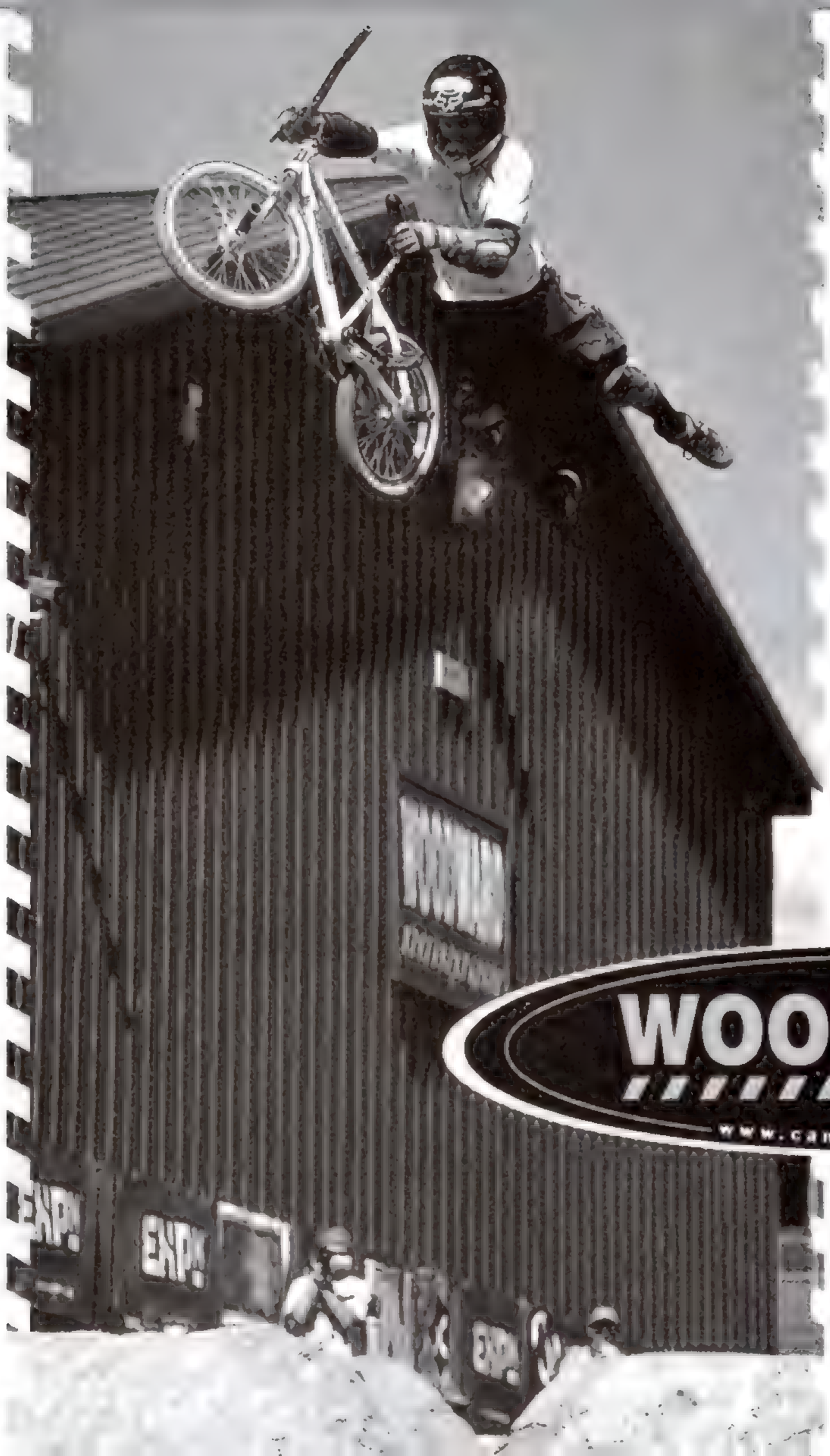

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